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Subject: [Map overview]'s Cairo, Last\_Stand, and Terrace

Posted by [Titan1x77](#) on Mon, 21 Mar 2011 00:34:35 GMT

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Hud.ini settings included in zip.

// 1st: Extract the 3 included .dds files to your data folder

// 2nd: Add (copy n paste) these settings below or above other maps in HUD.ini

[C&C\_Cairo.mix]

ScrollingMapTexture=C&C\_Cairo.dds

ScrollingMapOffsetX=0

ScrollingMapOffsetY=0

ScrollingMapScale=1.17

ScrollingMap=true

[C&C\_Terrace.mix]

ScrollingMapTexture=C&C\_Terrace.dds

ScrollingMapOffsetX=0

ScrollingMapOffsetY=0

ScrollingMapScale=1.1

ScrollingMap=true

[C&C\_Last\_Stand.mix]

ScrollingMapTexture=C&C\_Last\_Stand.dds

ScrollingMapOffsetX=0

ScrollingMapOffsetY=0

ScrollingMapScale=0.84

ScrollingMap=true

Wasn't easy to get them just right... as close to perfect as my sanity would get them.

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## File Attachments

1) [2011-03-20\\_201930.jpg](#), downloaded 524 times

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2) [Cairo-LastStand-Terrace.zip](#), downloaded 127 times

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