Subject: [Weapon Replacement] Renegade Weapon Library Posted by Gen_Blacky on Fri, 27 Feb 2009 05:41:08 GMT View Forum Message <> Reply to Message

Hello boys and girls guess what day it is ? Its Renegade's Birthday Hooray. I have been playing renegade since demo and I have always wanted to improve it ever since i got into modding.

Which makes me proud to release my Renegade Weapon Library. I have remade all the first person models and used the higher detail models for the third person and back models. I am releasing all the gmax files so people can mod there own renegade weapons and get a good under standing how they work.

Now there is a complete renegade weapon asset library besides the animations.

Quote:-----

Renegade Weapon archive V1

Release Date Feb 26, 2009

Credits Gen_Blacky aka Mr.Z

Thanks to Slave for fixing the pic display.

Thanks to Error for saving me time by giving me the c4 and beacon models.

This was a little project I started for a mod so we could easily change the textures and add modifications to the weapons. I mostly did this because it was a great thing to learn in renegade.

Now I know how the renegade weapon system works and can properly Rig new models. I turned all the first person weapon models into there gmax state.

I took the higher Detailed models and used them in the 3rd person and back models.

Renegade Weapon List

Shotgun Pistol Repair Gun Grenadier Nuke Beacon Ion Strike Beacon C4 Timed C4 Remote C4 Proximity Chain Gun Rocket Launcher Volt Rifle Auto Rifle Sniper Rifle Ramjet Laser Rifle Laser Chain Gun Tiberuim Rifle Tiberuim Fletch Gun Personal Ion Cannon Rail Gun Flame Thrower Grenade Launcher

Install

Copy all the files from the Higher Detail Weapons folder and put in your renegade data Folder

Please Report any broken weapon or bugs.

Only know bug is the first person model of the rocket launcher. I will fix it on a later. Someone please upload this to a more permanent spot such as game-maps or any other renegade hosting site. I am planning to fix the 3rd person hand positions so it doesn't look like a character hand is inside the gun but I don't know when I will get around to it.

Here is a Example of what I did if you want more screen shots please ask I didn't want to flood with screen shots.

http://img4.imageshack.us/img4/4022/weps.jpg

If you want the complete library click this link.

http://files.filefront.com/Renegade+Weapon+Libaryrar/;13375297;/fileinfo.html

If you just want the higher detail models click this link.

http://files.filefront.com/Higher+Detail+Renegade+Wsrar/;13375280;/fileinfo.html

Please leave feed back and remember to post any bugs.

PS. Just Noticed tons of errors in read me but already upload