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Subject: Renegade Alert Official Expansion Set Release Date!

Posted by [OrcaPilot26](#) on Fri, 01 Aug 2003 06:07:03 GMT

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General Havoc It's similar to the way counterstrike is for halflife, using a copy of the engine but with custom content. I'm not sure if this means a custom always.dat file too but I guess thats possible.

I think they're just getting rid of all the old Renegade stuff, and they have a completely new always.dat. They're also going to have a new set of mod tools for RenAlert, which seems to be a copy of Leveledit with the RenAlert presets.

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