Subject: Re: C&C3 Demo and C&C3 Official Website discussion (merged) Posted by Creed3020 on Fri, 02 Mar 2007 13:36:15 GMT

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I really don't enjoy the fact it must be played at lightspeed. I know that once the full version is out we change the speed in the Rules tab for a Skirmish.

I found the outpost to be one of the best new additions. It allows me to setup areas of defense units and structures quickly at key chokepoints. That was something I really liked doing in TS and it is now made possible without having to move your MCV into the battle.

The mouse settings drive me crazy...nuff said

The new purchased "super weapons" if we can them that on the left are kinda wierd and make we think of them like the God Powers in Age of Mythology.

My number problem with the game is due to the fact I have dual monitors, this sadly is the first 3d environment game that somehow hasn't locked off the ability to drag your mouse off to the other screen. This is very wierd and I can't see a reaosn behind it other than the fact EA forgot people use more than one monitor sometimes. Everytime I want to look left I must do so with the mouse right click rather than just moving the mouse in that direction.